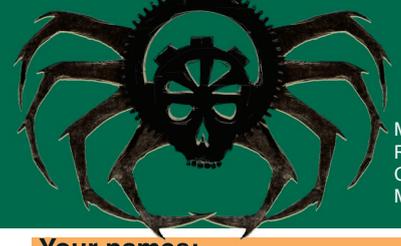




INSTRUMENTS OF DARKNESS



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1. DESIGN A 'GAME'...

Your names:

.....
.....

- | | | | | | | | |
|-----------------|------------------|------------------------|--------------|------------------|----------------|----------------|----------------------------|
| Gladiator arena | Robots vs humans | Vampires vs werewolves | Prison break | Black ops island | Model universe | Game of crowns | Choose your own idea |
|-----------------|------------------|------------------------|--------------|------------------|----------------|----------------|----------------------------|

The object of the game is

The prize is

2. CHOOSE THREE CHARACTERS.

THE FAVOURITE

Naturally talented - sure to win.

.....

LADY RUTHLESS

The girlfriend of one of the competitors. She will do *anything* to make sure he wins.

.....

THE RELUCTANT KILLER

Gifted but easily led, he often does what his partner says. Is she going too far?

.....

THE HONEST PLAYER

This person always plays fair.

.....

THE THREE JUDGES

Three weird characters who can predict events and seem to control the game.

.....

3. INVENT PROBLEMS FOR THE CHARACTERS.

Write problems next to the characters. (If you need more space to write, use the back of this sheet).

LADY RUTHLESS How can you talk your partner into killing the favourite?
.....
.....

THE RELUCTANT KILLER

THE FAVOURITE

THE HONEST PLAYER

THE THREE JUDGES

4. CHOOSE TWO OF THESE THINGS FOR THE STORY....

- | | | | | | | | | | |
|-------|-----------------|-------------|--------|----------------|--------|--------------|----------------|-------------|-------|
| ghost | witch's caldren | hidden fire | poison | invisible army | castle | night vision | courage potion | royal blood | crown |
|-------|-----------------|-------------|--------|----------------|--------|--------------|----------------|-------------|-------|

5. WRITE THE STORY FROM THE MOST EXCITING PART.

If you are working with a partner - write one line each.